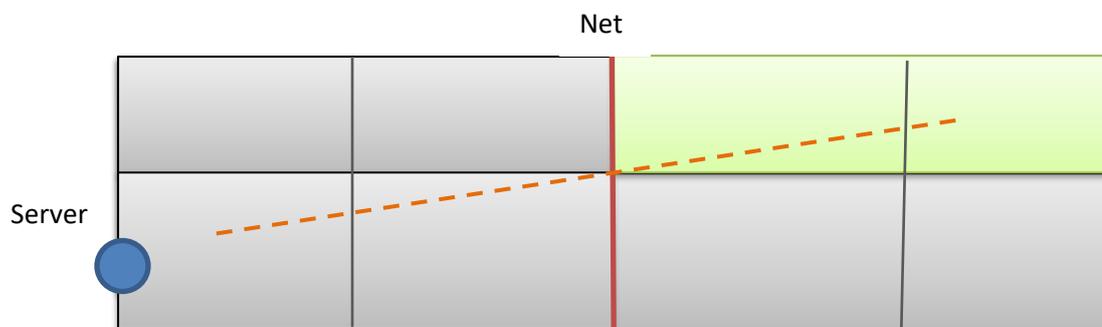


## Jumbo Tennis Rules

1. Teams play in pairs and the same pair plays together throughout the tournament.
2. Each game lasts seven minutes. The first ball may not be served until the bell/hooter has sounded and play ceases on the sound of the bell/hooter. At the final bell/hooter the rally stops immediately with no additional points awarded.
3. One player on the left of the umpire opens the service.
4. Each player gets three serves. Serves alternate between teams at the end of each three serves. For example: team one, player one serves for three then team two player one for three, then team one player two and finally team two player two.
5. Serves are made from behind the base line and alternate from one side to the other, unless the umpire allows discretion for a novice player.
6. A point is scored on every serve of the ball.
7. Player one serves over the net and the ball must land in the opposite receiving side. If it does not, a point is awarded to the receivers. The whole quarter court is "in" (Green section below) so long as the ball lands on the other side of the centre line. This includes the doubles tram lines



8. The ball must not hit the net on the serve even if it goes over. A touch means a point to the receiver.
9. The receiver of the serve must let the ball bounce before returning the shot. This only applies to the serve. Any shot after the serve may be struck on the full.
10. **Players must hit the ball alternatively** i.e. first the server, then the receiver, the server's partner, the receiver's partner, the server etc. Any player hitting the ball consecutively loses the point.
11. Teams must be on the court at the right time. After the first minute if a team is not on the court the present team will earn three points per minute. **IT IS YOUR RESPONSIBILITY TO KNOW WHICH COURT YOU ARE ON AND WHEN YOU ARE PLAYING.**
12. The Umpire's decision is final on when a ball is deemed to be in or out.

*Please treat the racquets with care . . . This equipment is expensive*